BUDGET (ESTIMATE)

All figures (besides music) are subject to change. These figures are simply estimates for the remainder of Beloved Rapture's development.

Category	Assignment	Status	Estimate (USD)
Assets	Remaining pixel art assets.	*In progress*	$1,500
Assets	Remainder of soundtrack.	*In progress*	$2,000
Development	Development for the rest of the game.	*In progress*	$1,000
Development	Programming assistance/ commissions.	*In progress*	$1,200
Marketing	Marketing campaign to launch the game.	Not started	$800