

Wizard apprentice Lya

Hi,

I'm Lya Tovits. I've been accepted by the Normund university of magic. It's time for me to master my mystical powers and become a great wizard. I heard, the University teaches a wide variety of spells; tutors put strong emphasis on wise spell use, environment observation and alteration. So not only will I become very powerful but also very smart!

Controls:

- * Arrow keys to move.

Do you really have to tell them this?

- * Mouse button to cast spell. The spell travels to the clicked target and no further.

- * Mouse wheel to switch left spell; hold Ctrl + rotate wheel to switch right spell.

Hey, I'm supposed to learn that in a well crafted tutorial!

Are you packed yet?

Is development done yet?

...

Interface:



The spells:

- 🔥 Fire: burns grass and wood, deals 1 damage
- 💣 Magic missile: quick cast, deals 1 damage
- ❄️ Ice: creates ice or snow, deals 1 damage
- 💜 Ethereal missile: slow cast, deals 2 damages

Troubleshooting

When you double-click on Lya.exe, if a window briefly pops up then disappears, you can solve the issue by adjusting the "Compatibility mode".

To run Wizard apprentice Lya in Compatibility mode:

- In Windows Explorer, right-click on Lya.exe and go to "Properties"
- Select the tab "Compatibility"
- Check the box "Run this program in compatibility mode for"
- Choose an earlier version of Windows. Anything from Windows XP to Windows 8 should work.
- Click OK and start Lya.exe

If running Wizard apprentice Lya in compatibility mode doesn't work, you can start the game manually from the command prompt.

To start Wizard apprentice Lya from the command prompt:

- Press "Windows key" + "R"
- Type "cmd" followed by Enter
- Type "cd " followed by Lya.exe folder path. It could be as simple as "cd C:\WizardApprenticeLya". Make sure the path Wizard apprentice Lya was extracted to only contains ASCII characters.
- Type "Lya.exe" followed by Enter

Credits

Programing

FlyingJester <https://rpgmaker.net/users/FlyingJester/>
Irog <https://rpgmaker.net/users/Irog/>

Graphics

Jakoo56 <https://rpgmaker.net/users/Jakoo56/>

Tool library

SDL2 <http://libsdl.org>

Graphic and sound resources

avgvsta <http://opengameart.org/users/avgvsta>
Bertram <http://opengameart.org/users/bertram>
Bluecarrot16 <http://opengameart.org/users/bluecarrot16>
Daneeklu <http://opengameart.org/users/daneeklu>
Daniel Cook
HorrorPen <http://opengameart.org/users/horrorpen>
Hypnosis <http://opengameart.org/users/hypnosis>
Jetrel <http://opengameart.org/users/jetrel>
qubodup <http://opengameart.org/users/qubodup>
Redshrike <http://opengameart.org/users/redshrike>
Saphy (TMW)
SubspaceAudio <http://opengameart.org/users/subspaceaudio>
TKZ Productions <http://opengameart.org/users/tkz-productions>
Zabin <http://opengameart.org/users/zabin>