Usability Interview

Purpose: The purpose of this survey is to gather detailed usage and usability information on the RPG Maker product suite.

Instructions: Please answer **all** questions to the best of your ability. In your answer, please provide detailed descriptions of at least a few sentences. For yes/no questions, please provide your reasoning for choosing either one. Please indicate the specific product in the RPG Maker suite when necessary.

Unless instructed otherwise, please submit this survey via e-mail to jwdixon@email.uark.edu.

Identification Questions

1. Describe your skill level with the software. Provide examples.
2. Describe your frequency in using the software.
    a. Have you ever taken a break from the software for an extended period of time?
3. Describe your skill level with anything related that is NOT the software. This includes, but is not limited to: programming/scripting languages, resource creation (music, art, etc.), and management of projects that have overseen the use of similar software.

Opinion Questions

4. Do you feel the map editor/collision system/terrain management system is easy to use?
    a. If so, what about it is easy to use? If not, how would you improve it?
5. Do you feel the software's database and resource management system is easy to use?
    a. If so, what about it is easy to use? If not, how would you improve it?
6. Do you use the RGSS scripting system?
    a. If yes, what do you use it for?
    b. What do you find most difficult about using the scripting system?
7. When using the software, what action do you find yourself doing most often?
    a. Do you find the action tedious?
8. What *hard-coded limitation* in the software do you feel shouldn't exist?
    a. Do you use a workaround to get around this limitation?
        i. If yes, describe the workaround.
9. Do you think the software should differentiate between switches (Booleans) and variables?
    a. If so, why? If not, why not?
10. Name one thing above all else that you want the software to do that it currently does not do.
    a. Have you ever used third-party modifications on the software to allow it to do something that it does not do?
        i. If so, which modifications?
11. Do you have any other comments?

Thanks for participating!